Effective Pair Programming

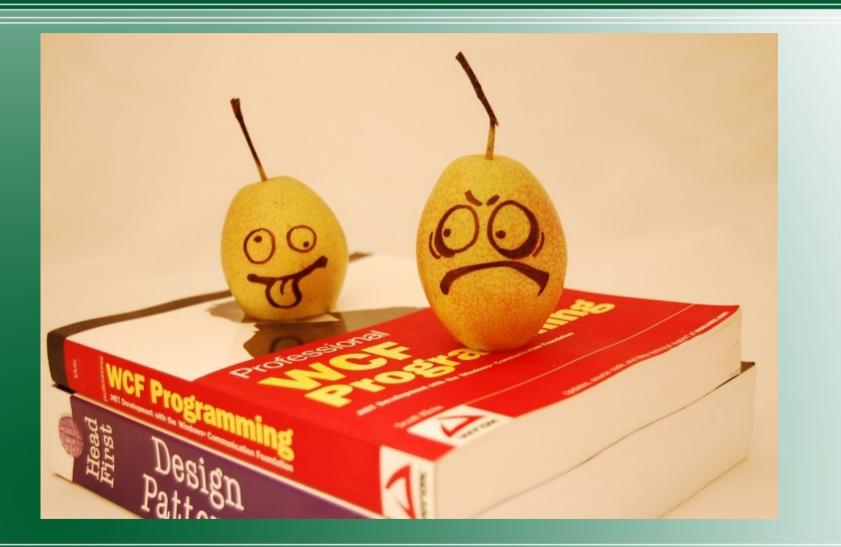


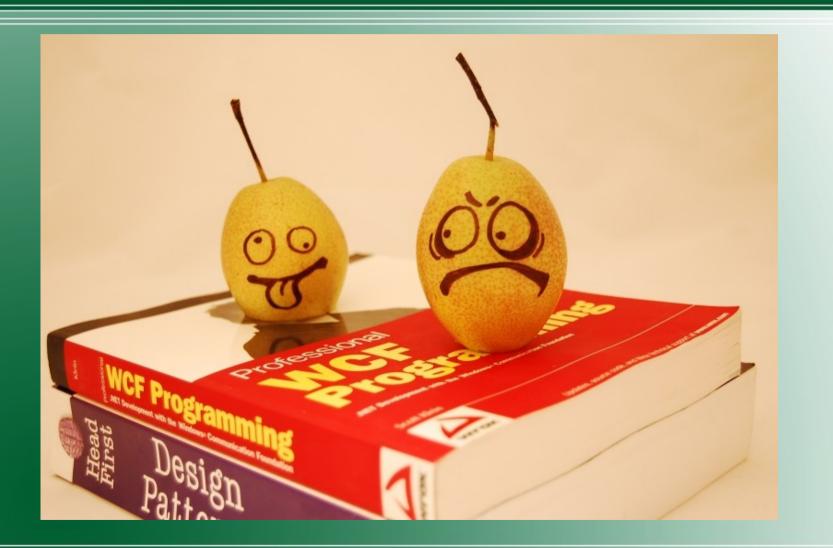
Craig Jones

http://www.ChiefSimplicityOfficer.com craig@chiefsimplicityofficer.com

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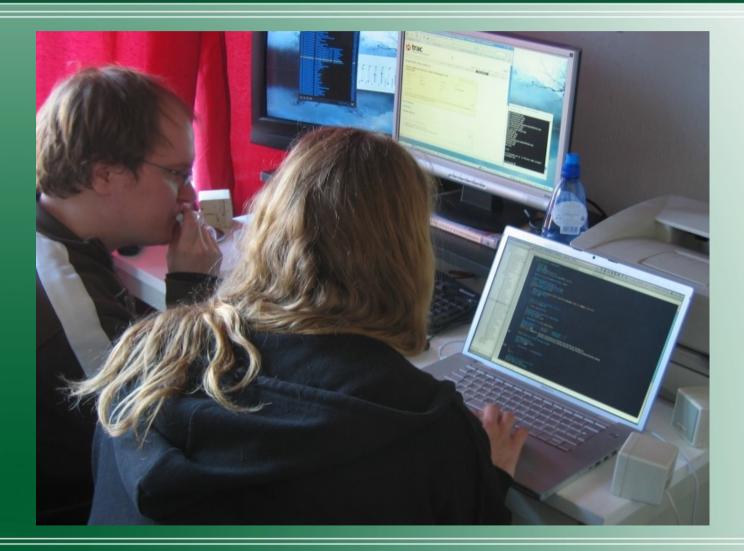
Note: This slide deck does not stand alone. It is only meant to serve as a backdrop for a presentation that I regularly give which is largely improvised, and where audience participation and banter is encouraged. At best, this slide deck alone can serve as a reminder of what was discussed -- in case you happen to have seen this presentation live – or as a prompt for your own discovery and discussions on the topic.











Origins of Pair Programming



The Problem with Delayed Feedback



I Object!



Objection: Time



Objection: Time

	8 Hours	2 Hrs	4 Hours	30 min	Time	Total
Programmer					10 - 14.5	
Reviewer					2 - 2 .5	12 - 17

	8 Hours	Time	Total
Programmer #1		8	
Programmer #2		8	16



Manager: "How are you guys going to divide up the work?"

Team: "It's none of your business!"

Objection: Space



Objection: Space



Objection: Speed



Objection: Speed



Objection: Speed



Objection: Judgmental



Objection: Solitude



Objection: Solitude



Objection: Everything, Really?

What Not to Pair On

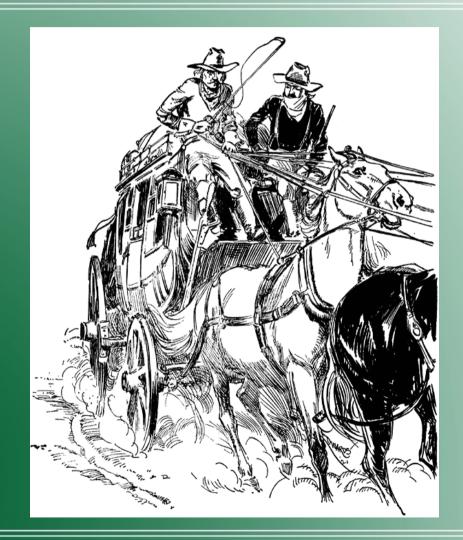
- No brainer stories/tasks, 100% confidence
 - I18n, tweaking HTML layouts
- Infrastructure Tasks
 - library upgrades
- Studying Up (at one's own pace)

Objection: Everything, Really?

Momentarily Alt-Tab Away

- Fleshing out details
- Repetitive test cases
- UI styling
- Refactoring to patterns

Partner Roles



Partner Roles



Partner Roles





Review







Review





Craig Jones http://www.ChiefSimplicityOfficer.com craig@chiefsimplicityofficer.com